

School of Computing Science and Engineering

B.Tech CSE
ETE - Jun 2023

Time : 3 Hours

Marks : 50

Sem VI - CSGG3050 - Multimedia and Animation

Your answer should be specific to the question asked

Draw neat labeled diagrams wherever necessary

1. Distinguish between Animation and Special effects. K4 CO5 (2)
2. Define the term Multimedia. K2 CO1 (2)
3. Perform a image editing using basic tool, masking effect and rendering effects using Photoshop or equivalent K4 CO3 (2)
4. Define the term HyperText. K1 CO2 (2)
5. Examine the terms Web Servers, Web Browsers. K3 CO4 (2)
6. Identify and discuss the main differences between multimedia data and more traditional forms of media. K3 CO1 (5)
7. Analyze the technical support required for radiosity and collision detection in terms of Animation. K6 CO5 (6)
8. Classify the evolutionary development of Multimedia. K4 CO2 (5)
9. Brief overview to different compression algorithms concern to text, audio, video and images. K4 CO3 (8)
10. Elaborate each of the following file formats: GIF, JPEG, TIFF, BMP, and PNG. K5 CO5 (8)
11. Make a website for a clothing brand with all the company's information and at least five links to other websites. K5 CO4 (8)