

School of Architecture and Design

**Bachelor of Design in Fashion Design
Semester End Examination - Jun 2024**

**Duration : 180 Minutes
Max Marks : 100**

Sem VI - B1UB603T - Visual Merchandising

General Instructions

Answer to the specific question asked

Draw neat, labelled diagrams wherever necessary

Approved data hand books are allowed subject to verification by the Invigilator

- 1) What are the two primary purposes of using photographs in store design? K1(2)
- 2) Describe how color schemes are selected for visual merchandising. K2(4)
- 3) How do the types of fonts used in signage and displays affect brand identity? K2(6)
- 4) Propose a visual merchandising strategy for an online retailer's physical pop-up store. K3(9)
- 5) Analyze the role of typography in creating a branded environment within a store. K3(9)
- 6) Critically analyze the future trends in visual merchandising and their potential impact on retail. K5(10)
- 7) Evaluate the use of visual merchandising in enhancing the customer experience in a supermarket. K4(12)
- 8) Examine the role of sustainability in visual merchandising and propose eco-friendly practices. K5(15)
- 9) Formulate a method for analyzing the effectiveness of window displays in terms of customer engagement and sales. K5(15)
- 10) Design a research study to measure the impact of store design elements on the consumer buying process. K6(18)