



(Established under Galgotias University Uttar Pradesh Act No. 14 of 2011)

FACE RECOGNITION SYSTEM

A final report for evaluation of Project 2

Submitted by

AKSHANSH BHADAURIYA

(1613101089/16SCSE10112i6)

*in partial fulfilment for the award of the
degree of*

BACHELOR OF TECHNOLOGY

IN

COMPUTER SCIENCE AND ENGINEERING

SCHOOL OF COMPUTING SCIENCE AND ENGINEERING

Under the Supervision of

Mr. JAYAKUMAR V., Professor.

APRIL / MAY- 2020



SCHOOL OF COMPUTING AND SCIENCE AND ENGINEERING

BONAFIDE CERTIFICATE

Certified that this project report "FACE RECOGNITION SYSTEM" is
the bonafide work of "AKSHANSH BHADAURIYA (1613101089)"
carried out the project work under my supervision.

SIGNATURE OF HEAD

Dr. MUNISH SHABARWAL,

PhD (Management), PhD (CS)

**Professor & Dean,
School of Computng Science &
Engineering**

SIGNATURE OF SUPERVISOR

Mr. JAYAKUMAR V.

**Professor
School of Computng Science & Engineering**

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Abstract-

Face recognition system is an area of machine learning in which a machine is trained to identify faces of person. This technique is used to identify or verify a person from digital images, videos or in real time. This is basically used for security purpose in different aspects ie. Attendance management system, face detection system in mobile phones, door locking system etc. In the short term face recognition system will becomes pervasive. It may be used to track individual movement across the world. Face recognition system provides a seamless Integration phase

Face recognition is based on AI which recognizes human faces.

The technology requires number of aspects for auspicious face recognition ie. Cheekbone width,foreheadwidth,Jawline width,face length etc. Above factor identify the actual person.

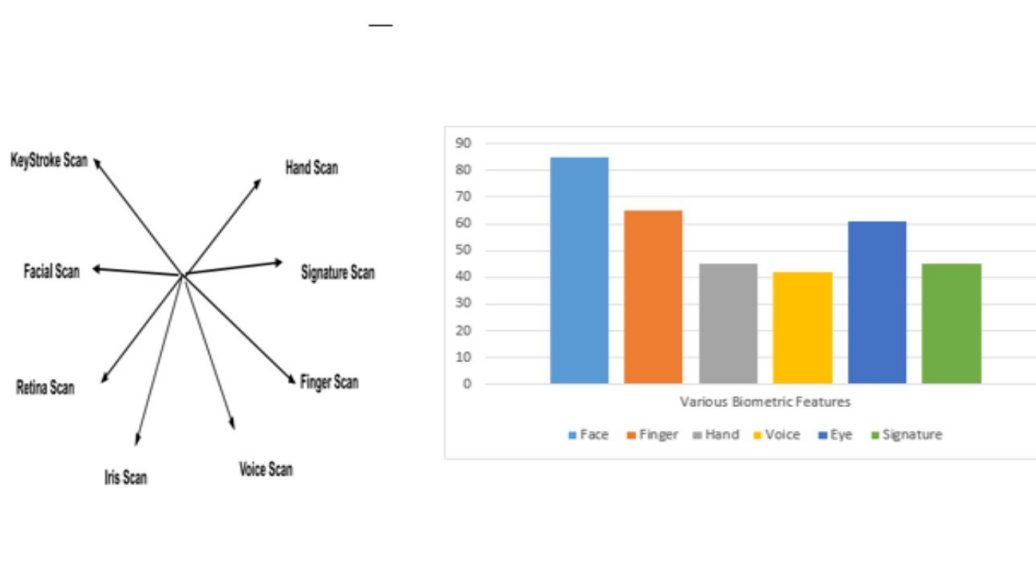
There are training datasets and trained datasets of different faces which are used for giving the exact details of the faces.

A system is used for identifying member of audiences in the given datasets.

INTRODUCTION

Humans use faces to acknowledge individuals and advancements in computing capability over the past few decades now enable similar recognitions automatically. Earlier face recognition algorithms used simple geometric models, but as the popularity grows process has now matured into a science of sophisticated mathematical representations and matching processes. Major advancements and initiatives within the few (past ten to fifteen) years have propelled face recognition technology into the spotlight. Face recognition are often used for both verification and identification (open-set and closed-set). In face recognition system it identifies faces present within the images and videos automatically. In face verification or authentication there's a one-to-one matching that compares a question face image against a template face image whose identity is being claimed. In face identification or recognition there's a one-to-many matching that compare a question face image against all the template face images within the database to see the identity of Another face recognition scenario involves a watch-list check, where a question face is matched to a listing of suspects (one-to-few matches). The performance of face recognition systems has improved significantly since the primary automatic face recognition system was developed by Kanade (T.Kanade, 1973). Furthermore, face detection, facial Recognition and Feature extraction, can now be performed in real-time for the images that are captured under favorable (i.e. Constrained). Although progress in face recognition has been encouraging, but still there are some unconstrained tasks where viewpoint, illumination, expression, occlusion, accessories, so on vary considerably. There are currently many biometric systems present but among the six famous biometric attributes considered by Hietmeyer (R. Hietmeyer, 2000) in an exceedingly computer readable Travel Documents (MRTD) system facial expression scored the best compatibility, like enrollment, security system, machine requirement

Figure 1: A comparison of various biometric features based on MRTD compatibility (R Hietmeyer, 2000).



Weights Percentage vs Various Biometric Features

Face recognition could be a visual pattern recognition downside. There, a face as a three-dimensional object subject to variable illumination, pose, expression then on is to be known supported its two-dimensional image (three-dimensional pictures e.g., obtained from optical maser may be used).

Face Procession flow

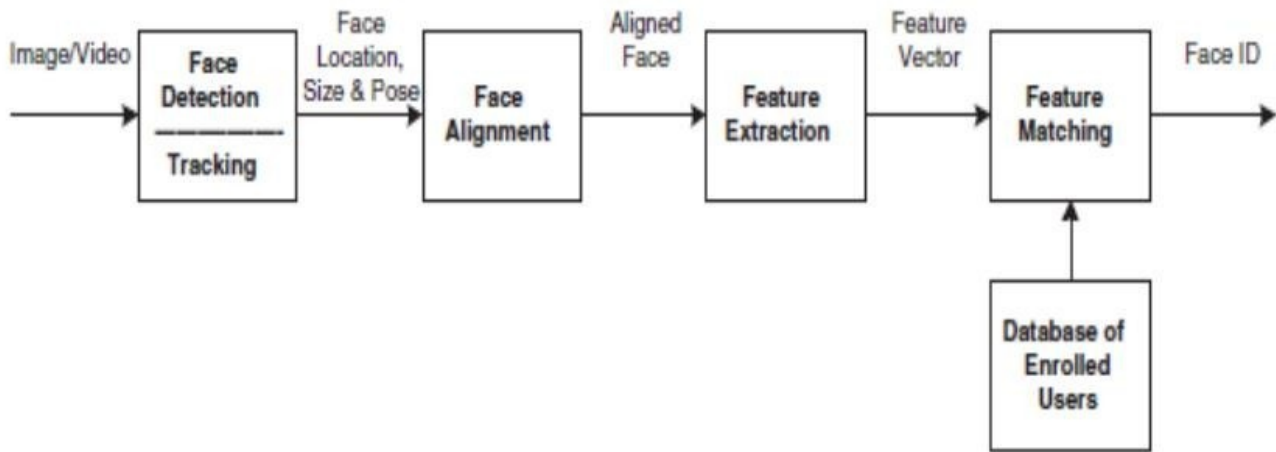


Figure 2: Face Recognition processing flow.

A face recognition system consists of 4 modules as represented in Figure 2: detection, alignment, feature extraction, and matching, wherever localization and standardization (face detection and alignment) are process steps before face recognition (facial feature extraction and matching) is performed. Face detection segments the face areas from the background. within the case of video, the detected faces may have to be half-track employing a face chase part. Face alignment is aimed toward achieving a lot of correct localization and at normalizing faces thereby whereas face detection provides coarse estimates of the situation and scale of every detected face. Facial parts, like eyes, nose, and mouth and facial define, are located; supported the situation points, the input face image is normalized with regard to geometrical properties, like size and cause, exploitation geometrical transforms or morphing. The face is sometimes any normalized with regard to measure properties such illumination and grey scale.

once a face is normalized geometrically and photo-metrically, feature extraction is performed to supply effective data that's helpful for characteristic between faces of various persons and stable with regard to the geometrical and measure variations.

For face matching, the extracted feature vector of the input face is matched against the listed faces within the database, it outputs the identity of the face once a face match is found with decent confidence or indicates AN unknown face otherwise. Face recognition results rely extremely on options that are extracted to represent the face pattern and classification ways wont to distinguish between faces whereas face localization and standardization are the idea for extracting effective options. These issues is also analyzed from the point of view of face subspaces.

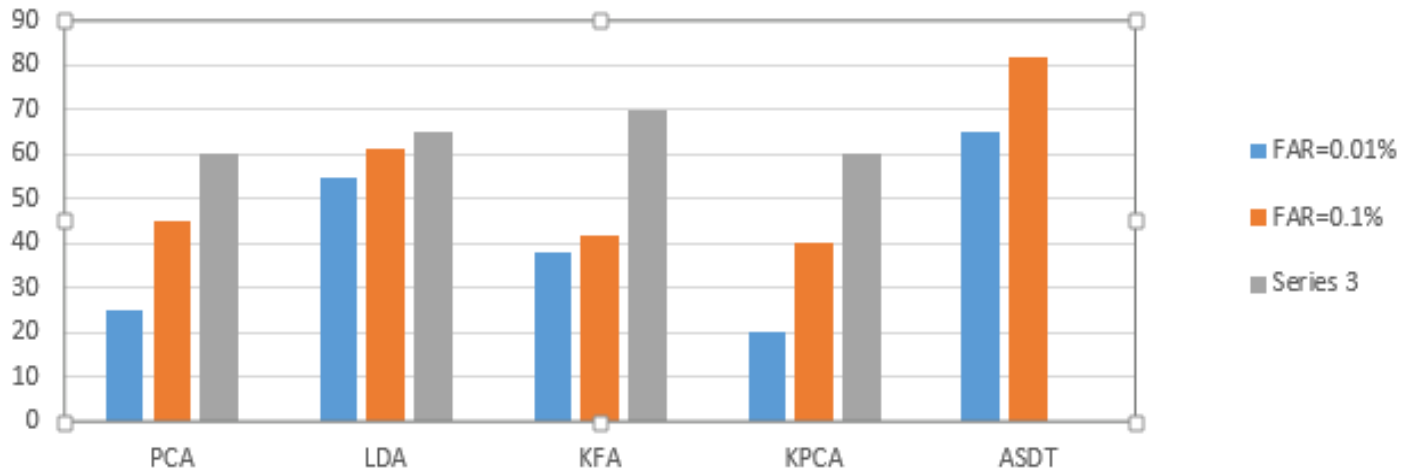
II. LITERATURE SURVEY

Face recognition has been a lively analysis space over last forty years. The face recognition analysis has many disciplines like image process, machine learning approach, pattern recognition, pc vision, and neural networks. Classification is that the main drawback. within the method of face recognition, it includes, to coach the face pictures from the proverbial people then to classify the freshly coming back take a look at pictures into one in all the categories. the matter of face recognition is well resolved by Humans wherever restricted memory are often the most drawback. the issues or limitations for a machine learning face recognition system are:

1. face expression modification
2. Illumination variation
3. Ageing
4. create modification
5. Scaling issue (i.e. size of the image)
6. Frontal vs. profile
7. Presence and absence of spectacles, beard, moustache etc.
8. Occlusion thanks to scarf, mask or obstacles before.

Background, facial feature extraction, and face recognition. a whole face recognition system must solve all sub-problems, wherever each could be a separate analysis downside. Image example primarily based and pure mathematics feature-based square measure the 2 categories of face recognition system algorithms. In example primarily based methodology it (Robert J. 1981) calculate the correlation between a face image and one or additional model of face image templates to estimate the face image identity from the info. Brunelli and Poggio (R. Brunelli, 1993) counsel the best strategy for face recognition system that is holistic and corresponds to example matching. The applied math tools like Support Vector machines (SVM) (E. Osuna, 1997), (Vladimir N, 1995) freelance part Analysis, Principal part Analysis (PCA) (L. Sirovich, 1987), (Matthew Turk, 1991), Linear Discriminant Analysis (LDA) (Peter N. Belhumeur et.al, 1997), kernel strategies (Bernhard Scholkopf et.al, 1998), (M. H. Yang, 2002), and neural networks (A. Jonathan, 1995), (Steve Lawrence, 1998), (T. Poggio, 1994) want to construct an acceptable info of face image templates.

Figure 3: Summary of approaches to face recognition with FAR analysis



Other than neural network approach and applied math approach their square measure alternative approaches called hybrid approaches that square measure the mixture of each applied math pattern recognition techniques and neural network systems. Examples for hybrid approaches embody the mixture of PCA and Radial Basis operate (RBF) neural network (M.J. Er, 1999), (C. E. Thomaz et. al, 1998). Among alternative ways, folks have used vary (R. Chellappa, 1995), infra-red scanned (Y. Yoshitomi et. al, 1997) and profile (Z. Liposcak, 1999) pictures for face recognition. whereas templates will be viewed as options, they largely capture international options of the face image. Facial occlusion (Face pictures with specs, specs, scarf etc) and low resolution is commonly tough to handle in these given approaches. within the pure mathematics feature primarily based ways the express native face expression square measure found, and their geometric relationships. Cootes et al. (Andreas Lanitis et.al, 1997) have given a lively form model that was the extending approach by Yuille (Alan L, 1991). Wiskott et al. (aurenz Wiskott, 1997) developed Associate in Nursing elastic bunch graph matching rule for face identification.

Penev et al. (P. Penev, 1996) developed PCA into native Feature Analysis (LFA). This system is one amongst the foremost victorious and helpful business face recognition systems, Face It. The outline of approaches to face recognition is shown in Fig. 3. Template primarily based ways guide matching is conceptually associated with holistic approach that makes an attempt to spot faces exploitation international representations (J. Huang, 1998). These forms of ways approach the face image as a full and check out to extract options from the complete face region so classify the image by applying a pattern classifier. one amongst the ways went to extract options in a holistic system, is predicated on applied math approaches that square measure mentioned within the following section.

Statistical Approaches There are unit some techniques that establish, parameterize and analyze linear subspaces. apart from linear subspaces there are unit some applied math face recognition techniques that are unit supported non-linear subspaces (like kernel-PCA and kernelLDA), transformation (like DCT, DCT & HMM and Fourier Transform) and Support Vector Machine (SVM). Appearancebased approaches for face recognition like PCA, LDA, and probabilistic house topological space} read a second face image as a vector in image space.

Neural Network primarily based Approaches Artificial Neural Network (ANN) (B. Yegnanarayana, 1999) could be a most productive tool for pattern recognition issues. In Kohonen's associative map (T. Kohonen, 1998), one among the earliest demonstrations of neural network for face image recall applications is rumored. employing a tiny set of face pictures, correct recall was rumored even once input image is extremely clamorous, low resolution and dimension or once parts of the pictures are unit missing. many NN primarily based face recognition techniques are unit mentioned within the following.

Single Layer adaptive NN: one layer adaptive NN (one for every person) for face recognition, expression analysis and face verification was rumored in (T. J. Stonham, 1984). A system named Wilke, Aleksander and Stonham's recognition devise (WISARD) was devised. It desires usually 200-400 shows for coaching every classifier wherever the coaching patterns enclosed translation and identification in facial expressions. One classifier was made akin to one subject within the info.

Multilayer Perceptron (MLP): Most of the current literatures on face recognition system with neural networks present results with a low variety of categories (often below 20). In (D. Demers, 1993) the primary fifty principal elements of the face pictures were extracted and reduced to 5 dimensions using a motorcar associative neural network. The ensuing illustration was classified employing a normal multilayer perceptron (MLP). Self-Organizing map (SOM). The self-organizing map describes a division of the face image samples into a mathematical space set also are near within the output space, it provides spatial property reduction and invariableness to minor changes within the face image sample. The convolutional neural network provides partial invariableness to translation, rotation, scale and deformation. Hop-field memory model: In (Y. Dai, 1998), a Hop-field memory model for the facial pictures is organized and therefore the optimum procedure of learning is set. A way for face recognition victimization Hop-field memory model combined with the pattern matching is projected. It shows higher performance of info having twenty faces of forty subjects. Others: A ranked neural network is full-grown mechanically and not trained with gradient descent was used for face recognition or identification by Weng (J. Weng, 1995). They found smart and additional correct results for discrimination of 10 subjects. the power of the compression networks was incontestable by Cottrell and Fleming in (G. W. Cottrell, 1990). In (Vladimir N, 1995) linear motorcar associative networks, nonlinear auto-associative (or compression) and/or heteroassociative back propagation networks area unit explored for face process. In (Shang-Hung, 1997) Maya Lin et al. projected a face recognition technique supported Probabilistic call primarily based Neural network (PDBNN). It adopts a ranked network structures with non-linear basis functions and competitive credit assignment theme.

It is incontestable a productive application of PDBNN on FERET and ORL databases. The mixture consists of ensembles of radial basis functions (RBFs). Inductive call Trees (IDTs) and SVMs implement the "gating network" elements. Experimental results yield sensible results on gender, ethnic and create classification, which may be effectively employed in face recognition.

Hybrid Approaches The hybrid approaches use each applied math pattern face recognition techniques and neural networks. PCA and RBF: the utilization of RBF on the information extracted by discriminated Eigen-features steered by Er et al. They used a hybrid means that the mix of learning algorithmic program to decrease the dimension of the search area within the gradient technique, that is incredibly sophisticated for optimisation of high dimension downside in face pictures. Firstly, they tried to extract the face image options by principal element analysis, freelance element analysis and linear discriminated analysis strategies. Secondly, they developed hybrid learning algorithmic program to coach the RBF Neural Networks, therefore the dimension of the search memory area is considerably remittent within the gradient technique. Thomaz et al. conjointly studied on combining 2 strategies PCA and RBF neural network

DISCUSSION AND REMARKS

Face detection: For the constrained conditions, many face detection methods for static image are not directly suitable to the task in video. we have a tendency to classified current approaches into teams, and summarized their professionals and cons.

Face tracking:In face pursuit head rotation and cause variations live} measure problems. Face pursuit may be a vital procedure in face recognition. it always exploits applied mathematics model, example-based model, and skin colour data to accomplish the pursuit task. additionally, for these ways it additionally exploits CAMSHIFT, condensation, reconciling Kalman filter algorithms.

Face recognition:Since the ratio-temporal data plays a big role in face recognition, the way to totally exploit redundancy data within the video sequence may be a key issue for video based mostly recognition. one in all the chief benefits of video over still frames is that reality accumulation over multiple frames will offer higher face recognition performance.

Consequently, face recognition in video possesses additional challenges to this face recognition systems. Use of 3 dimensional face image models has been steered as the simplest way to catch up on low resolution, low dimension, poor distinction and non-frontal cause. By the means of constructing a 3D face model from multiple non-frontal frames during a video, then generating a frontal read from the derived 3D model, and at last employing a 2nd face recognition formula to acknowledge the synthesized frontal read, the spatio-temporal data will be totally used. Meantime, it'll facilitate solve the matter of occlusion, cause variance and illumination problems caused by video frame's poor quality.

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